



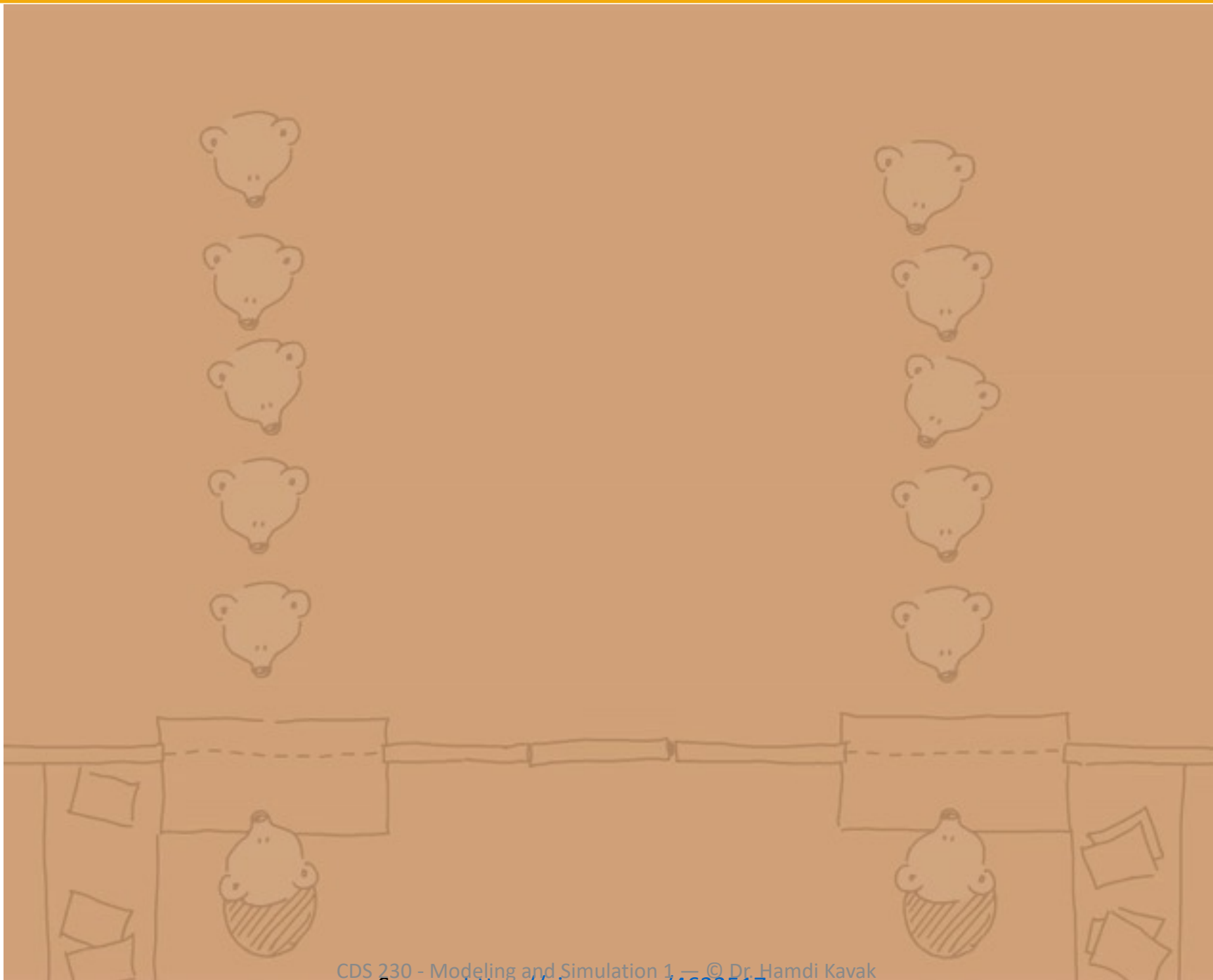
CDS 230

Modeling and Simulation I



Module 10

Introduction to Discrete-Event Simulation



Where do we (used to) see queues or lines?

- Doorbusters
- Fast food restaurants at JC
- Coffee shops
- Banks
- Organ transplant
- ...

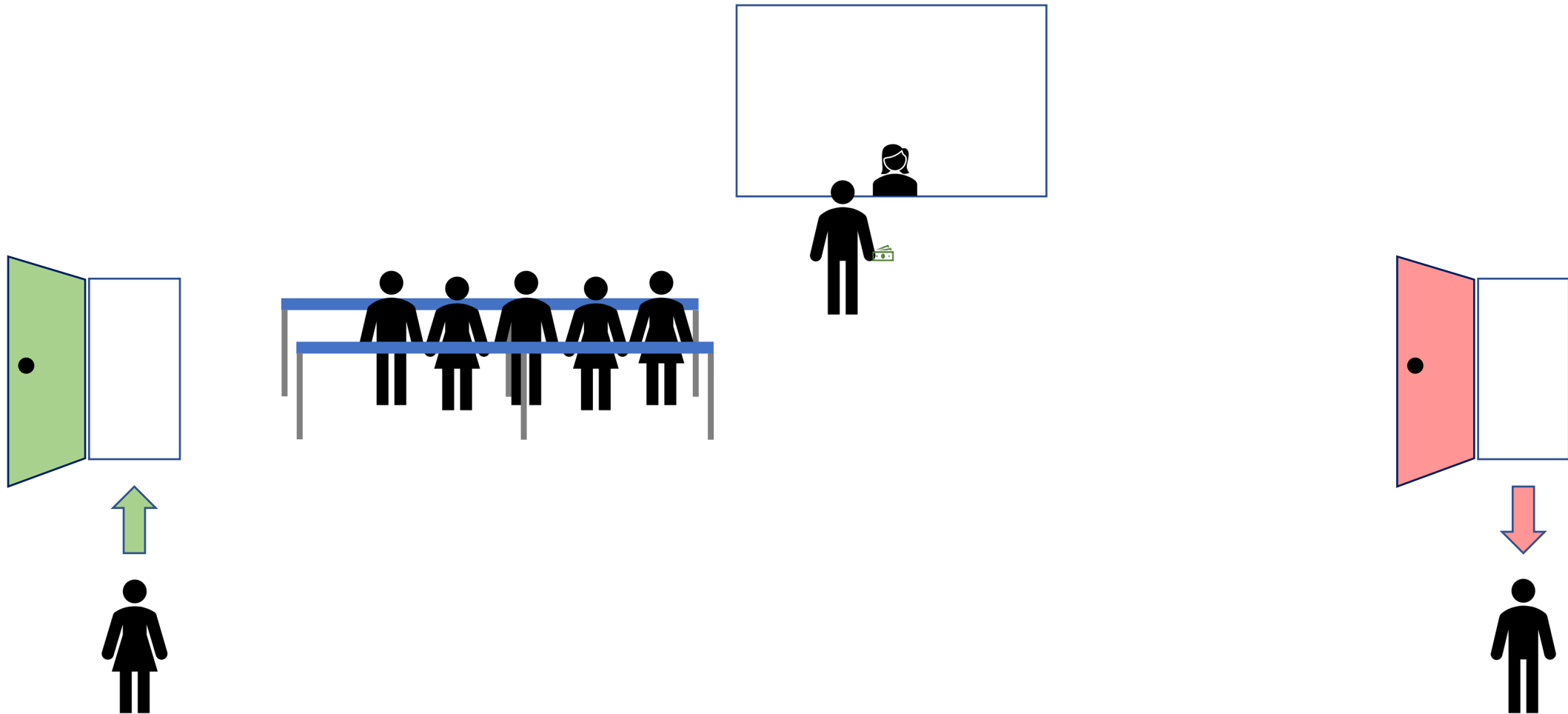
Why care about queues or lines?

- Improve customer/worker satisfaction
 - E.g., reduce call center wait time
 - E.g., provide more humane work experience
- Improve efficiency
 - E.g., use less resources (employees, machines etc.) and save money
 - E.g., better schedule employees
- Test new design alternatives
 - E.g., change layout
 - E.g., re-design an assembly line
 - E.g., changing organ transplant listing system

Discrete-event simulation

- A simulation method that allows us to study systems involving queues.
- Used in many sectors.
- The model developer needs to turn real-world things into discrete-event simulation concepts (introduced in the next slide)
- Relies on random numbers.

A simple queue example

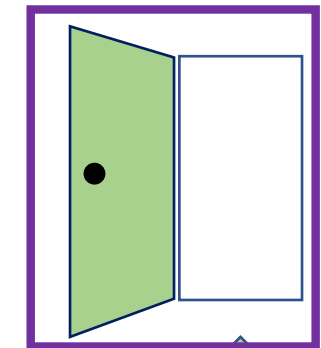


Discrete event model of the example

1. Entities (things go through the system)

2. Entities enter the system

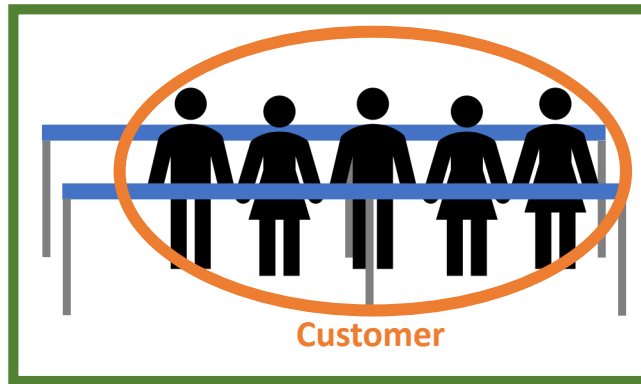
3. Queues



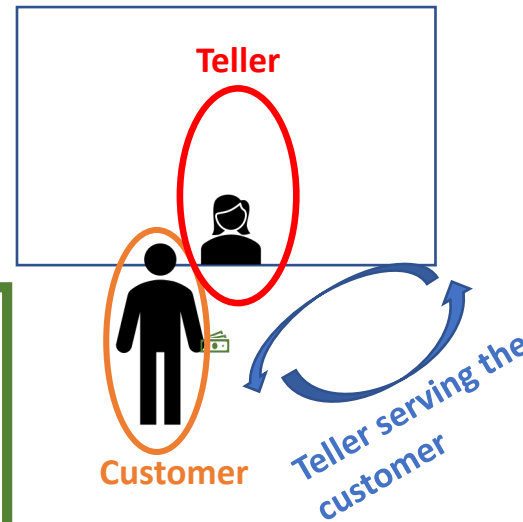
Arrival event



Customer



Customer waiting line



Teller

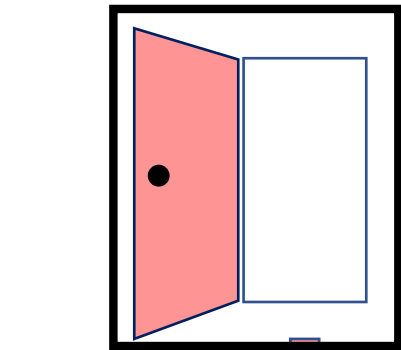
Customer

Teller serving the customer

4. Resources

5. Process

6. Entities leave the system



Departure event



Customer

Discrete-event simulation tools today



Difficult to learn



Not available in
mobile devices



Difficult to share



Experts only



Costly (soft/hardware)

© VMASC

Discrete-event simulation with

cloudes .me

rethinking how we LEARN

BUILD & PLAY with

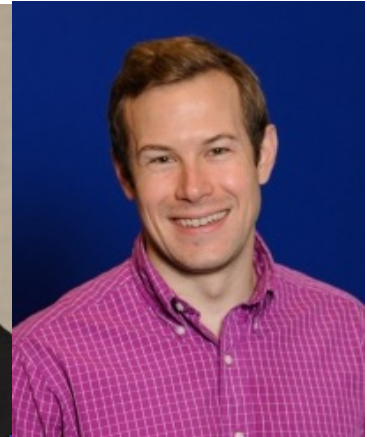
Simulations

cloudes.me

- Developed at Virginia Modeling Analysis and Simulation Center (VMASC)
- First prototype in 2013
- Fully web-based and running on the cloud
- Code-free development
- Mobile accessible
- Social
- Free

The CLOUDES team

- Jose Padilla
- Saikou Diallo
- Ross Gore
- Anthony Barraco
- Hamdi Kavak
- Christopher Lynch

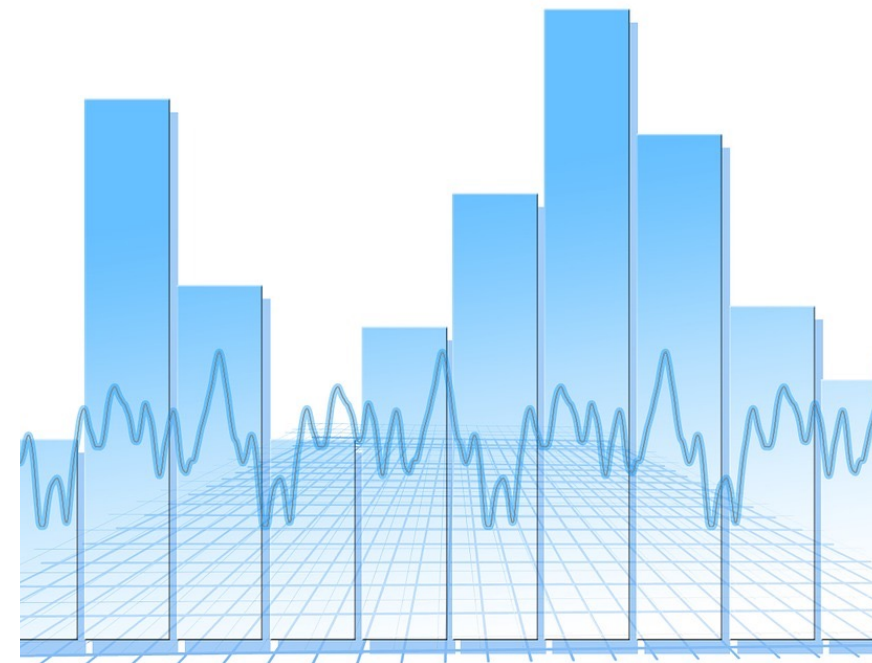




As of August 2017.

Some usage information

- Over 1,150 registered users
- Users from 70 countries
- Users from Industry, Academia and high/middle school.
- Available in 7 languages
- More than 6,500 simulations created



Unique cloudes.me features

- Data collection
- Conceptual modeling
- Collaboration
- Sharing

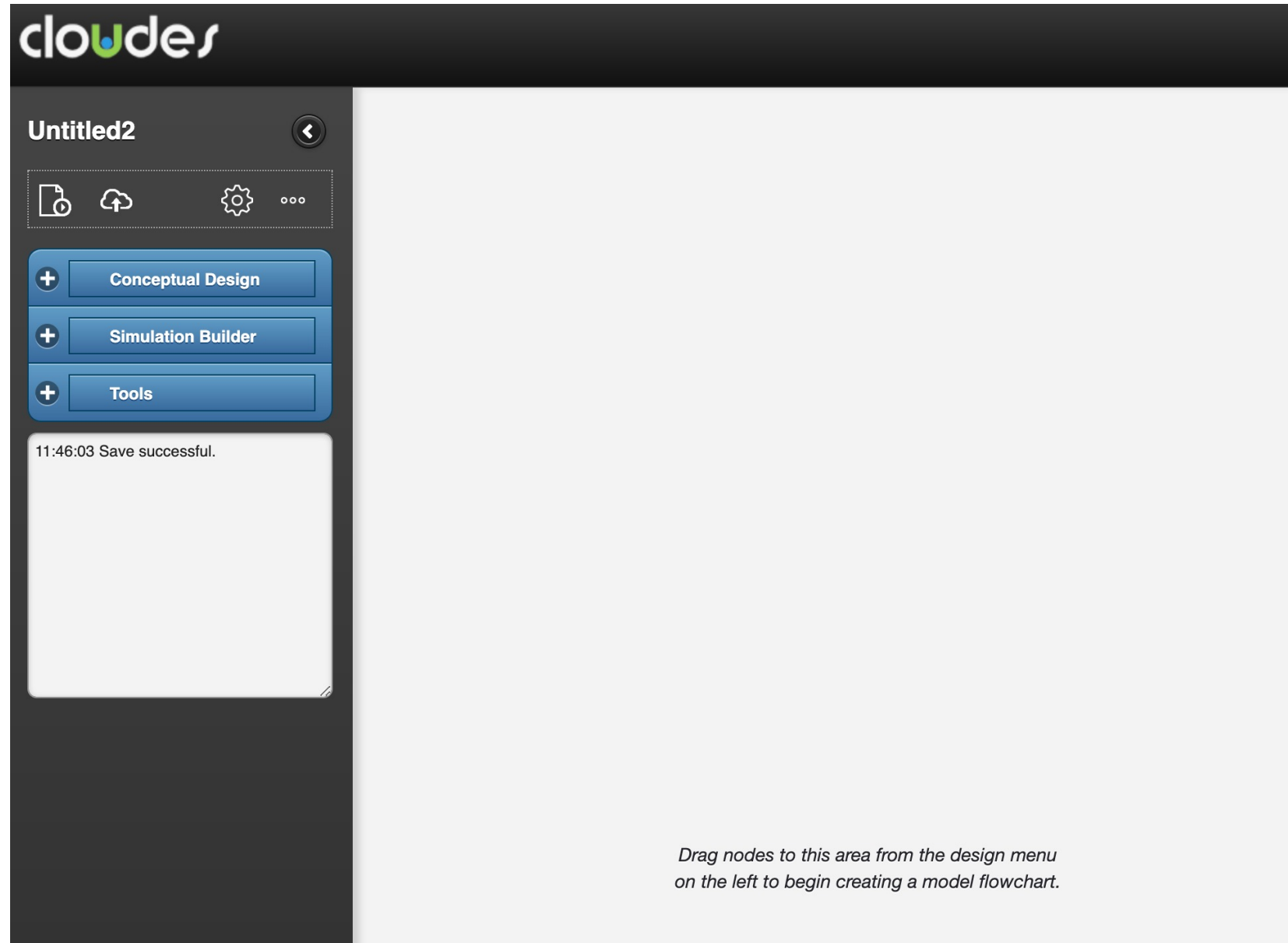
How to learn cloudes.me

- User manual
 - http://blog.cloudes.me/wp-content/uploads/2014/10/cloudes_manual-v-314-.pdf
- Tutorials, Videos
 - <http://blog.cloudes.me>
- Example models

Getting started

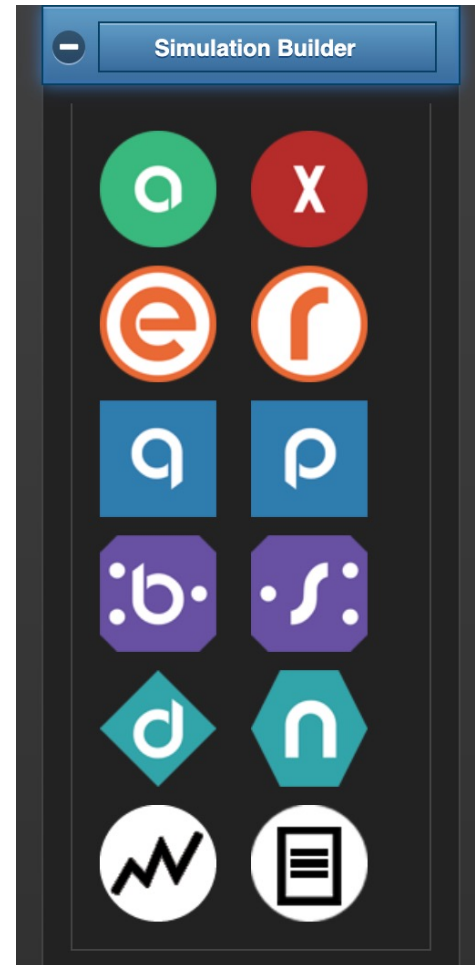
- Registration
- Home
 - Simulation types
 - Examples and exercises
 - Your own simulations
 - Collaboration
 - Public
 - Search
- Profile

User interface

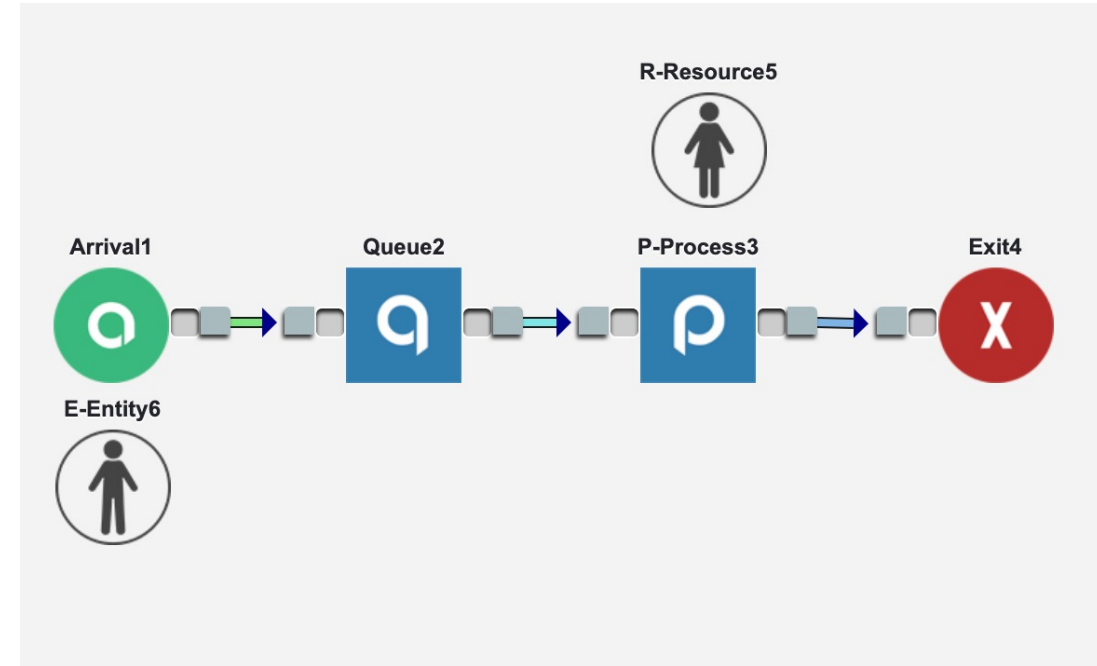
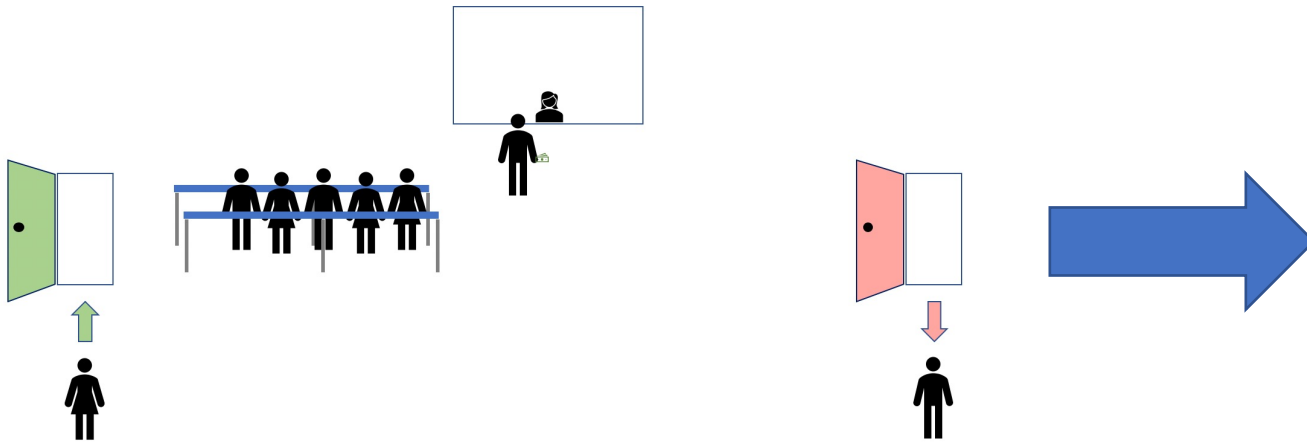


Drag nodes to this area from the design menu on the left to begin creating a model flowchart.

User interface (left bar expanded)

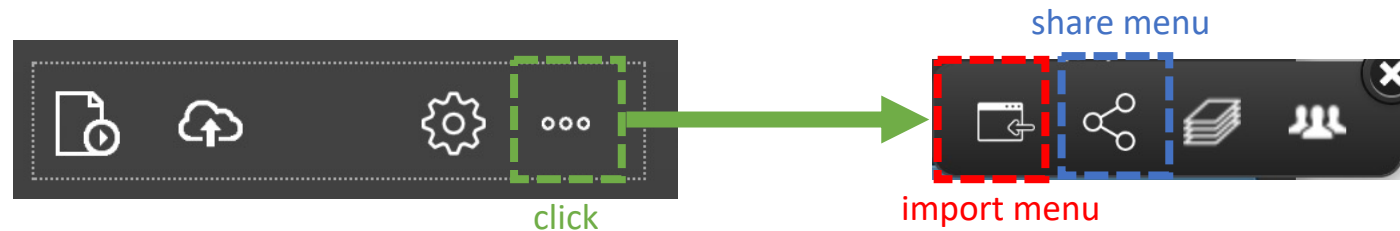


Building a simple queuing model



Some useful features of CLOUDES

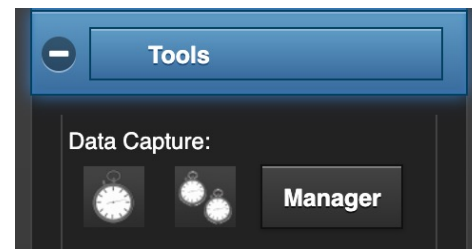
- Import existing models and share your model



- Adding integrated plots



- Data collection



Making more complex models

- Multiple entries



- Multiple exits



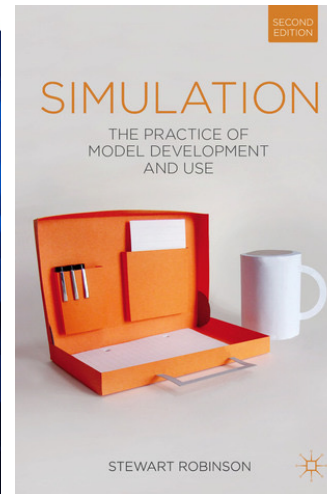
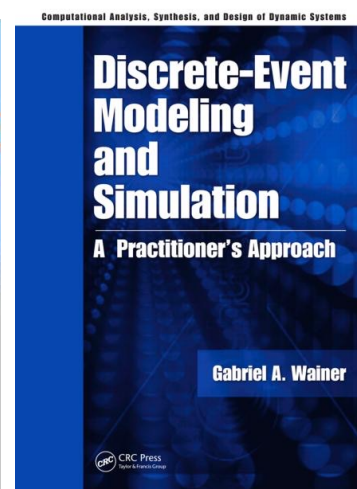
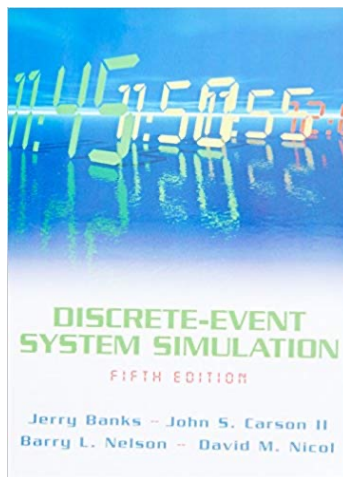
- Including a decision block



Example models on CLOUDES

More about discrete-event simulation

- blog.cloudes.me
- Books



- PS: Let me know if you notice any bugs or request new features on CLOUDES.